



SHREK AUDITION MATERIAL - SPOKEN ENGLISH

Please prepare one of the following **acting readings**. We do not expect you to memorise the lines but they should be familiar enough for you to perform. At the bottom of this document is a list of **character descriptions** to help you.

If you are unsure about which reading to prepare, we suggest options 8, 9 or 10.

For performers who find it difficult to learn a monologue, we suggest preparing option 11.

ACTING READINGS

Option 1: Shrek

SHREK

(Frustrated but explaining. Scottish accent.)

Look, I don't need friends, okay? I live alone, I eat alone, and I'm happy alone! Well... mostly. People see me, and they scream, run away, throw pitchforks – same old routine. But I'm not some mindless beast! Ogres are like onions. Layers. You get it? We're not all mean and ugly through and through. Underneath, well... it doesn't matter. No one sticks around long enough to find out. So, trust me, Donkey – don't get too close. It's better that way.

Option 2: Princess Fiona

PRINCESS FIONA

(Sarcastic but hopeful.)

A princess is supposed to wait. That's the rule, right? Locked in a tower, singing songs, waving at birds - ugh. Do you have any idea how boring it is talking to a mirror all day? But no big deal, my prince will come... eventually. I mean, how long could it take? (Beat) Okay, twenty years is a bit much. But maybe he's stuck in traffic? Maybe he lost his horse? (Beat) Oh, who am I kidding? At this rate, I'll be an old lady by the time he gets here!

Option 3: Donkey

DONKEY

(Fast-talking, excited, best friend energy.)

Oh, I get it, Shrek - you're the big, tough loner. "Ooooh, everybody stay away from the scary ogre." But guess what? I'm not scared! Nope! I see right through that grumpy face. Deep down, you just need a friend. And lucky for you, I am the best friend anyone could ask for! I sing, I dance, I talk - oh, boy, do I talk! You know what I don't do? Leave. So, congratulations, big guy, you got yourself a best friend! No take-backs!

Option 4: Lord Farquaad

LORD FARQUAAD

(Arrogant, dramatic.)

Duloc is perfect. I made it that way! No mess, no chaos, and absolutely no talking donkeys. Just order. And rules. And, most importantly—height requirements! (Beat) What? No, not for me—for the *peasants*! And there are statues of me. Lots of statues of me. And yet, I am still missing one thing - royal status! A king! The people need a king! And by "people," I mean me. So, what's a future king to do? Find a princess. Simple. But don't expect some ridiculous fairy-tale romance - I'm in this for the crown!

Option 5: Dragon

DRAGON

(Passionate, soulful, sassy.)

Everyone sees me, and what do they do? Scream! Run away! "Oh no, a fire-breathing dragon!" But does anyone ask, "Hey, Dragon, how's your day?" No! Do they wonder, "Dragon, do you like poetry?" Also no! I am more than just scales and fire, you know. I have feelings. Dreams. And a whole lotta love to give. But here I am, stuck guarding a tower for some prince who'll probably just leave. Sigh. Maybe one day, someone will look past the wings and fangs... and see *me*.

Option 6: Pinocchio

PINOCCHIO

(Dramatic, high-energy)

I am a real boy! Well... almost. Okay, fine, not at all. But I feel real! I walk, I talk, I—uh oh. (Notices nose growing) No, no, no! I wasn't lying, I was... exaggerating! Look, being made of wood isn't exactly easy. Splinters? A nightmare. And don't get me started on termites. But one day, I'll be a real boy, and then everyone will see—Pinocchio is *not* just some puppet!

Option 7: Gingy

GINGY

(High-pitched, defiant)

Oh, you wanna talk *torture*? Try being a cookie in a world full of hungry people! You think it's fun? Hah! Every day is a game of "Run, Gingy, Run!" And now, here I am, face-to-face with Lord Farquaad, and what's he after? My gumdrop buttons! *My gumdrop buttons!* Well, guess what? You're not getting them, shorty! I may be small, but I am *one tough cookie!*

Option 8: Farquaad's Guard

FARQUAAD'S GUARD

(Serious, slightly nervous)

Look, I don't make the rules—I just enforce them. And the rule is: No fairy-tale creatures in Duloc. Simple, right? Except... have you ever tried arresting a talking wolf in a nightgown? Or evicting a three-foot puppet who won't stop yelling about being a real boy? Not to mention the Gingerbread—uh, incident.

(Shudders) Anyway, I don't ask questions. Lord Farquaad says jump, we say "How high?" Lord Farquaad says smile creepily, we say "Yes, sir!" Duloc is a perfect place. And we will keep it that way. No matter how weird things get.

Option 9: Duloc Ensemble

DULOC CITIZEN

(Cheerful, robotic, slightly unhinged)

Welcome to Duloc! Where everything is perfect, neat, and very well-organized. Step inside the lines! Don't speak out of turn! And most importantly—SMILE! (Pauses, forcing a big grin) Phew. My face hurts. But we must keep the Duloc spirit alive! Lord Farquaad says we must always be cheerful! Always be polite! And absolutely *never* question why he's so... short. Oh no, no, no, we don't talk about *that*. Now, straighten your tie, stand up straight, and remember - if you're not perfect, you don't belong!

Option 10: Fairy-Tale Ensemble

FAIRY-TALE CHARACTER

(Frustrated but hopeful)

Ever noticed how fairy tales never go the way they're supposed to? We're supposed to live happily ever after! But instead—bam! Evicted! Tossed out of the kingdom like yesterday's porridge. And why? Because we're "too different"? I mean, come on! The Ugly Duckling? He's just a late bloomer! The Big Bad Wolf? Just very committed to comfortable nightwear! And me? Well, maybe I don't fit into some perfect little story... but I *do* belong somewhere!

Option 11: Shrek & Donkey Scene

(Choose either character to perform)

SHREK

Listen, little Donkey, take a look at me. What am I?

DONKEY

Ahhh...really green?

SHREK

No! I'm an ogre. You know - grab your torch and pitchforks. Doesn't that bother you?

DONKEY

Nope.

SHREK

Really?

DONKEY

Really really.

SHREK

Oh...?

DONKEY

Man, I like you. What's your name?

SHREK

Shrek.

DONKEY

Shreck? Huh. Did we just become best friends?

SHREK

No.

CHARACTER DESCRIPTIONS

There are no restrictions of gender or ethnicity for this production. However, please consider the following when planning your audition:

- **The roles of Donkey and Dragon will be prioritised for the BIPOC community.**

Shrek

Grumpy, Brave, Big-hearted

A reclusive ogre who prefers solitude but embarks on a journey that teaches him about love, friendship, and self-acceptance. A Scottish accent is required for this role.

Note: this role requires a level of comfort with intimate scenes or situations.

Fiona

Fiery, Quirky, Strong

A princess with a big secret, she's tough, funny, and fiercely independent, proving that fairy-tale endings aren't always what they seem.

Note: this role requires a level of comfort with intimate scenes or situations.

Donkey

Talkative, Loyal, Hilarious

Shrek's fast-talking, ever-enthusiastic sidekick who brings humour, heart, and an endless supply of chatter to their adventure.

Lord Farquaad

Arrogant, Dramatic, Power-hungry

The tiny, over-the-top ruler of Duloc, obsessed with perfection and determined to become king—no matter what it takes.

Note: Performers may need to perform on their knees for this role.

Dragon

Fierce, Sassy, Lovelorn

A fire-breathing guardian of Fiona's tower who turns out to have a softer side—and a big crush on Donkey.

Pinocchio

High-pitched, Honest-ish, Dramatic

A wooden puppet who dreams of being a real boy, with a nose that betrays his not-so-truthful moments.

Gingy

Feisty, Sweet, Tough

A sassy gingerbread cookie with a big personality, known his unforgettable high-pitched screams and defying Lord Farquaad.

ENSEMBLE GROUPS:

Fairytale Ensemble (rehearsing Tuesday evenings and alternating Sundays)

Whimsical, Outcast, Spirited

A colorful group of fairy-tale misfits—including the Ugly Duckling, Peter Pan, White Rabbit, The Three Little Pigs, The Three Bears, Fairy Godmother, Mad Hatter, Wicked Witch and The Big Bad Wolf—who fight for acceptance and a place to call home.

Strong vocalists required.

Duloc Ensemble (rehearsing Thursday evenings and alternating Sundays)

Uniform, Robotic, Obedient

Lord Farquaad's perfectly polished citizens, known for their eerie smiles, strict rules, and relentless enthusiasm for their tiny ruler. Including Lord Farquaad's guards.

Strong movers/dancers required.

Dragon Ensemble (rehearsals TBC)

Powerful, Sassy, Soulful

The Dragon's crew, bringing fierce and fiery energy to her show-stopping numbers, adding drama and attitude to every moment.